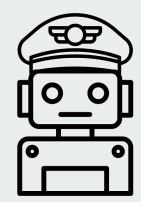
IDE-Integration of Github Copilot

Jetbrains IDEs



Introduction

! PLEASE DON'T LISTEN!

- Instead: use the time and start using / playing around with integrated AI capabilities for your DH coding.

Recommendations:

- 1. Enroll for the **student / teacher program** for **Github Copilot** OR apply for the **free trial**
- 2. Setup integration of **GitHub** Copilot plugins in **VSCode**.
- 3. Test out with **Python**.

Useful starting points

- Zenodo community: https://zenodo.org/communities/aiassistingdh
- Get started workshop slides: https://doi.org/10.5281/zenodo.10288101

A small distinction

- 1. Standalone / "universal" Al tools (Chatbots)
 - a. ChatGPT
 - b. Claude
 - c. Perplexity Al
 - d. ..
- 2. Integrated AI tools ("AI copilots")
 - a. Coding copilots (GitHub Copilot with plugin environment in various text editors, IDEs etc.)
 - b. Al text support (integration in Microsoft Word etc.)
 - C. ..

Structure

- 1. Showcase
 - 1.1. Capabilities of GitHub Copilot and the integration within JetBrains IDEs
- 2. News
 - 2.1. Context / history
 - 2.2. New developments
- 3. Integration of Github Copilot in IntelliJ Idea
 - 3.1. UI Integration overview
 - 3.2. Autocomplete
 - 3.3. Code suggestions
 - 3.4. Integrated commands and prompts
 - 3.5. Integrated chat
- 4. Domain modeling?

Core question

A new style of (DH) programming?

GitHub Copilot in IDEs: Jetbrains

- PyCharm: Python

- IntelliJ: Java

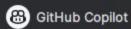
- Webstorm: HTML/CSS/JS

- ...

1. Showcase: integrated chat (I)

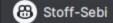
- "Solve the **TODOs** in **this file**" → context of the IDE-project.
 - Project as concept in IDEs.
 - Standardized structure of coding projects?

```
* TODO test
 * @return the full admin role
public static String getAdmin() {
 return GAMSAPISecurityRoles.ROLE_PREFIX.name + GAMSAPISecurityRoles.ADMINISTRATOR.name;
* TODO test
 * Oparam projectAbbr the project abbreviation
 * @return the full project admin role
usage & Sebastian Schiller-Stoff
public static String getProjectAdmin(String projectAbbr) {
 return GAMSAPISecurityRoles.ROLE_PREFIX.name + projectAbbr + GAMSAPISecurityRoles.ROLE_DELIMITER.name + GAMSAPISecurityRoles.PROJECT_ADMINISTRA
* TODO test
 * @param projectAbbr the project abbreviation
* @return the full project editor role
usage & Sebastian Schiller-Stoff
public static String getProjectEditor(String projectAbbr) {
```

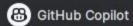


Hi @Stoff-Sebi, how can I help you?

I'm powered by AI, so surprises and mistakes are possible. Make sure to verify any generated code or suggestions, and share feedback so that we can learn and improve.



Please resolve the todos in the file





The TODOs in the GAMSAPISecurityRoles.java file are related to testing the methods. To resolve these TODOs, you would need to write unit tests for each of the methods mentioned. Here's an example of how you could write these tests using JUnit and Mockito:

package org.zim.gamsapi.System.security;

The TODOs in the GAMSAPISecurityRoles.java file are related to testing the methods. To resolve these TODOs, you would need to write unit tests for each of the methods mentioned. Here's an example of how you could write these tests using JUnit and Mockito:

```
package org.zim.gamsapi.System.security;
import org.junit.jupiter.api.Test;
import static org.junit.jupiter.api.Assertions.assertEquals;
public class GAMSAPISecurityRolesTest {
   @Test
   public void testGetAdmin() {
       String expectedRole = "ROLE_admin";
        assertEquals(expectedRole, GAMSAPISecurityRoles.getAdmin());
   @Test
   public void testGetProjectAdmin() {
       String projectAbbr = "testProject";
        String expectedRole = "ROLE_testProject_admin";
        assertEquals(expectedRole, GAMSAPISecurityRoles.getProjectAdmin(projectAbbr));
```

```
@Test
public void testGetProjectViewer() {
    String projectAbbr = "testProject";
    String expectedRole = "ROLE_testProject_viewer";
    assertEquals(expectedRole, GAMSAPISecurityRoles.getProjectViewer(projectAbbr));
}
```

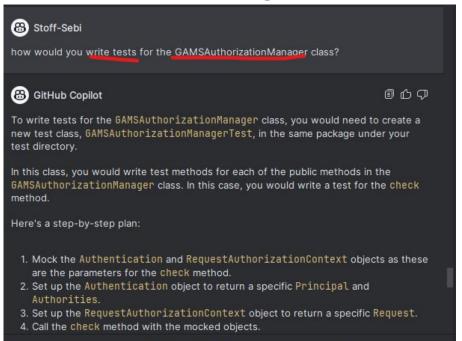
This code creates a new test class GAMSAPISecurityRolesTest in the same package as GAMSAPISecurityRoles. It contains four test methods, one for each method in GAMSAPISecurityRoles. Each test method creates an expected role string, calls the corresponding method in GAMSAPISecurityRoles, and asserts that the returned role string matches the expected one.

Please note that you need to have JUnit and Mockito libraries in your project dependencies to run these tests.

- Using 4 References
- IUserPrincipalAuditorMapping.java
- docker-compose.yml
- application-dev.yml
- © GAMSAPISecurityRoles.java

♦ How can I add JUnit and Mockito libraries to my project dependencies?

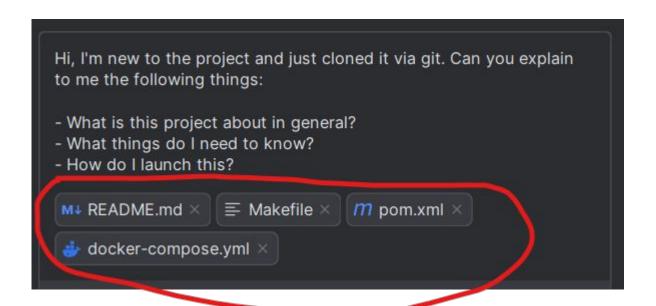
1. Showcase: Integrated chat (II)

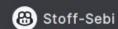


1. Showcase: Autocomplete

```
// check if user is assigned to project
// TODO add nullpointer check?
// defined in request matcher in SpringSecurityConfiguration.java
String priectAbbr;
try {
    prjectAbbr = authorizationContext.getVariables().get("projectAbbr");
} catch (NullPointerException e) {
    String msg = String.format("No project abbreviation found in request. Url: %s Method:
    log.trace(msg);
    throw new UserNotAssignedToProjectException(msg);
}
```

1.Showcase: Explicit context (I)





Hi, I'm new to the project and just cloned it via git. Can you explain to me the following things:

- What is this project about in general?
- What things do I need to know
 How do I launch this?

GitHub Copilot



Sure, I'd be happy to help you understand the project.

1. What is this project about in general?

This project is a REST API for GAMS4+ (General Algebraic Modeling System). It's built using Spring Boot, a popular Java framework for creating stand-alone, production-grade Spring-based applications. The project uses several other technologies such as Mayen for project management, SQL for data storage, and Docker for containerization. The project also includes QAuth2 for authentication and authorization.

2. What things do I need to know?

Here are some key things you should know about:

- Java and Spring Boot: The project is primarily written in Java using the Spring Boot framework. Familiarity with these is essential for understanding the project's codebase.
- Maven: This is a build automation tool used primarily for Java projects. The project uses Maven for dependency management and build automation.
- Docker: Docker is used to create, deploy, and run applications by using containers. The project uses Docker to containerize the application and its dependencies.
- PostgreSQL: This is the database used in the project.
 Knowledge of SQL is necessary to interact with the database.
- OAuth2: This is an authorization framework that enables applications to obtain limited access to user accounts on an HTTP service. The project uses OAuth2 for authentication and authorization.
- Git: The project uses Git for version control. You should be

3. How do I launch this?

The project uses Docker for easy setup and deployment. Here are the steps to launch the project:

- First, navigate to the project root directory using the command line.
- Run the command docker-compose up. This will start all the services defined in the docker-compose.yml file.
- Once the Docker services are up and running, you can start the Spring Boot application. You can do this either from your IDE or from the command line. If you want to run it from the command line, use the following command:

```
This command will start the Spring Boot application with the 'dev' profile. The 'dev'
```

profile is used for development and may have different configuration settings compared to the 'prod' (production) profile.

Please note that you need to have Docker, Java, and Maven installed on your machine to run these commands.

Using 4 References

Showcase: Explicit context (II)



8 Stoff-Sebi

and how is this app being put to production / deployed? What are the key things I need to knowfor this?

2. News - Context / History

- 1. **Development 2023**: From code whispering (autocomplete) → integrated chat (~ december 2023).
 - **Experimental** approach (Testing out useful UI)
 - **Microsoft environment**: Visual Studio Code as "trendsetter", development of plugins and backend functionality.
- 2. **Development 2024**: Code copilots becoming more established in enterprise software
 - Integration in **Jetbrains IDEs** (Github Copilot Chat)
 - **Market competitors** getting established: Jetbrains Al Assistant, PIECES, Amazon Code Whisper, Tabnine, Codeium, ...
 - **Plugin environment** getting more divers.
 - Additional standalone software being developed aside from IDEs and text editors.

2. News / new developments

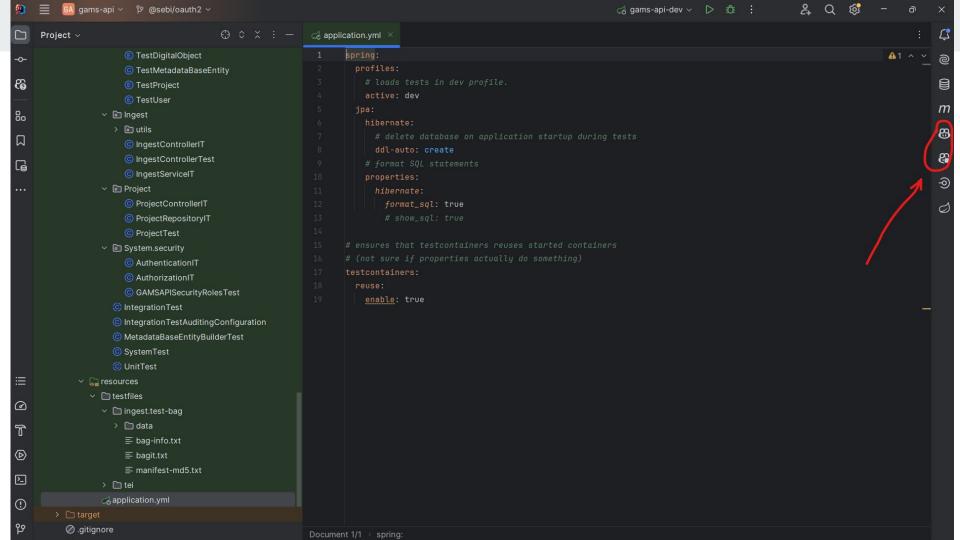
- 1. GitHub Copilot Enterprise
 - **Paid enhancement** of GitHub Copilot features
 - Adapted version of GitHub Copilot to own enterprise's code: Aimed at increasing productivity for developers.
 - Features: **Increased control over data protection** and integration to existing tools.
 - Aim: Enterprises should keep control over their code / their business secrets .
- 2. GitHub Workspaces (Technical Preview)
 - Al supported development environment
 - Aim: **AI suggestions** should be made available **directly in the project management platform** (WebUI of a GitHub repository). For example providing a suggestion on how to solve a specific issue.
 - Main difference to GitHub Copilot: **Focus on collaboration**.

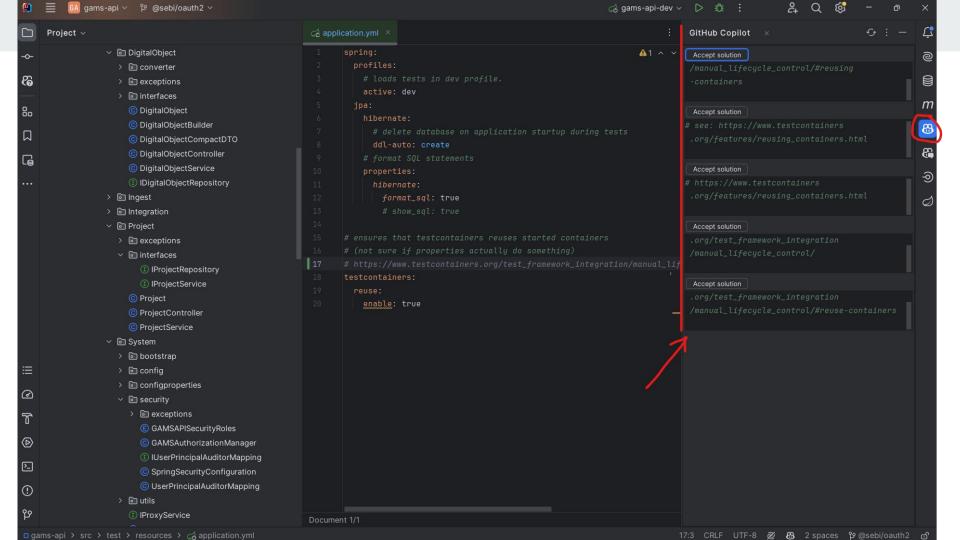
3. Integration of GitHub Copilot in IntelliJ Idea (and Pycharm)

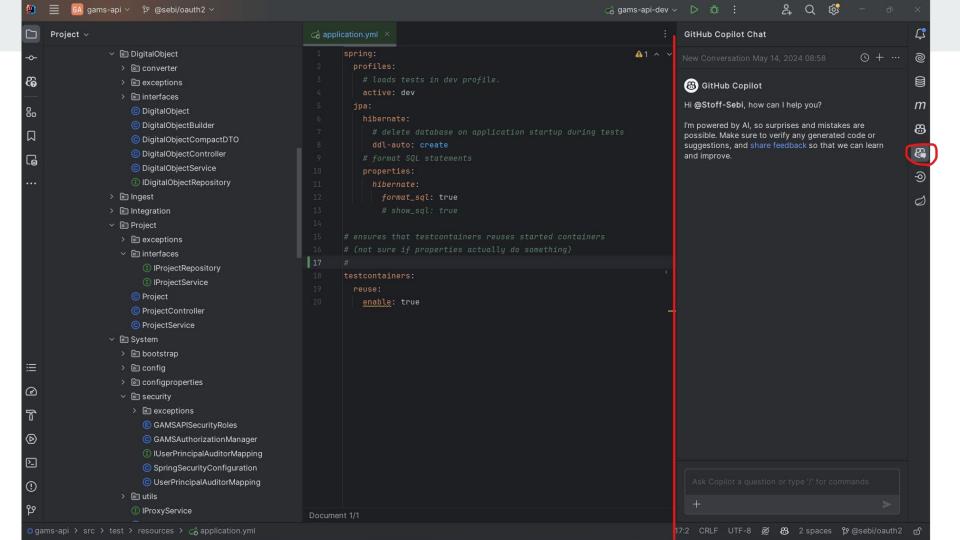
3.1 Overview

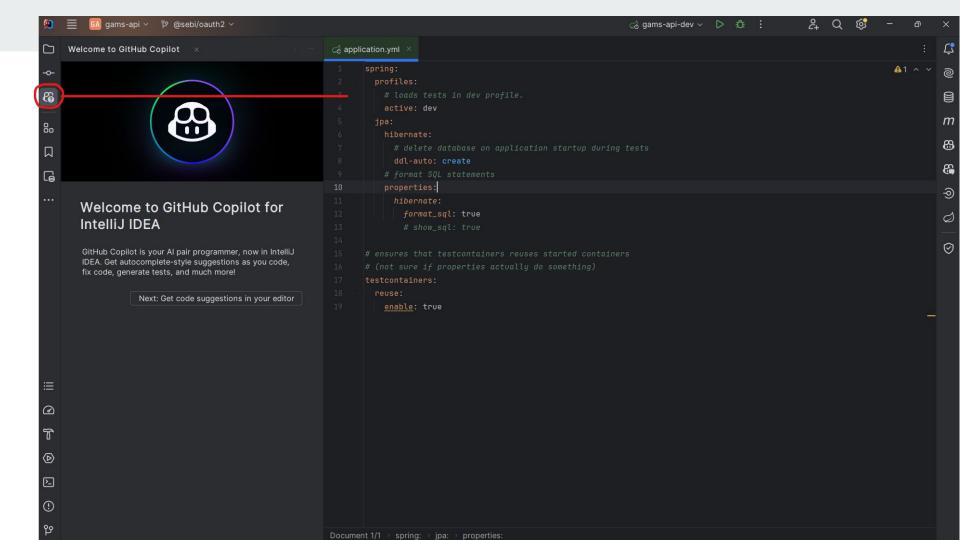
General UI features:

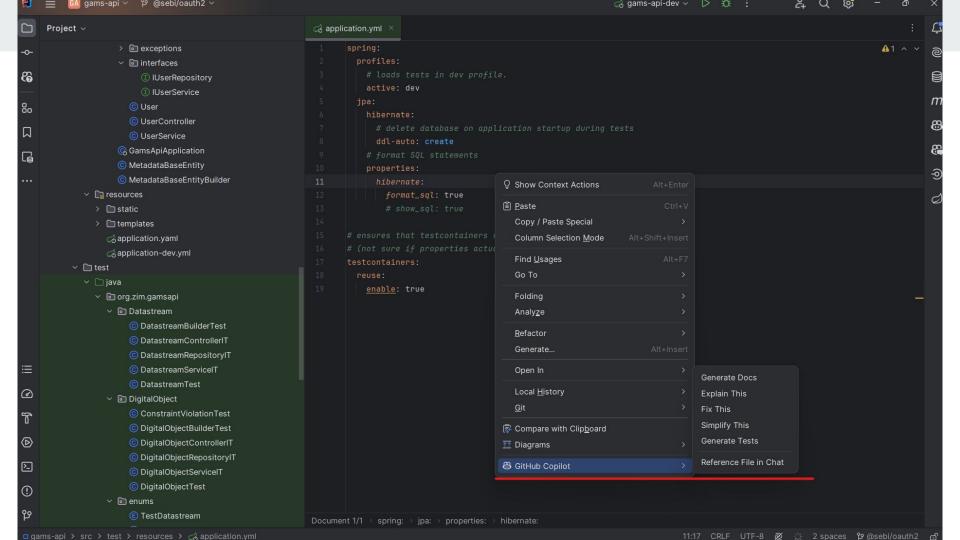
- code suggestions icon
- code chat icon
- tutorial icon
- result bar
- popup
- editor actions (commands) view(s)

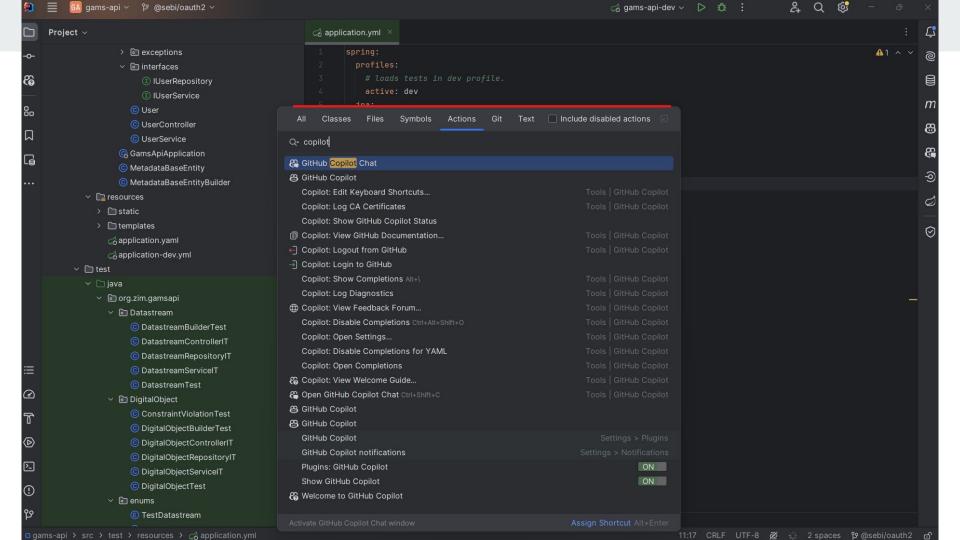












3.2. Autocomplete

- Fill in the **most accurate generated suggestion** for the developer.
- Let the **developer decide** if he / she accepts the generated result.

3.2. Autocomplete - simple functions

```
Let Sebastian Schiller-Stoff *

def calculate_average():

"""

Calculates the average of the given list of numbers.

"""

numbers = [1, 2, 3, 4, 5]

return sum(numbers) / len(numbers)
```

3.2. Autocomplete - changed parameters

```
♣ Sebastian Schiller-Stoff *

def calculate_average(num1, num2):

return (num1 + num2) / 2

return sum(numbers) / len(numbers)
```

```
$ Sebastian Schiller-Stoff *
def calculate_average(numbers1, numbers2):

"""

Calculates the average of two lists of numbers.
"""

return (sum(numbers1) + sum(numbers2)) / (len(numbers1) + len(numbers2)
```

3.3. Suggestions

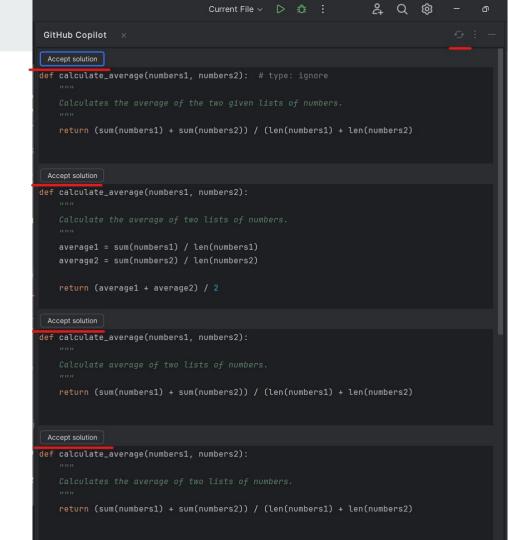
- **Let the developer choose** between different solutions.
- The developer should be able to **review** generated **results.**

3.3. Suggestions

def calculate_average(numbers1, numbers2):

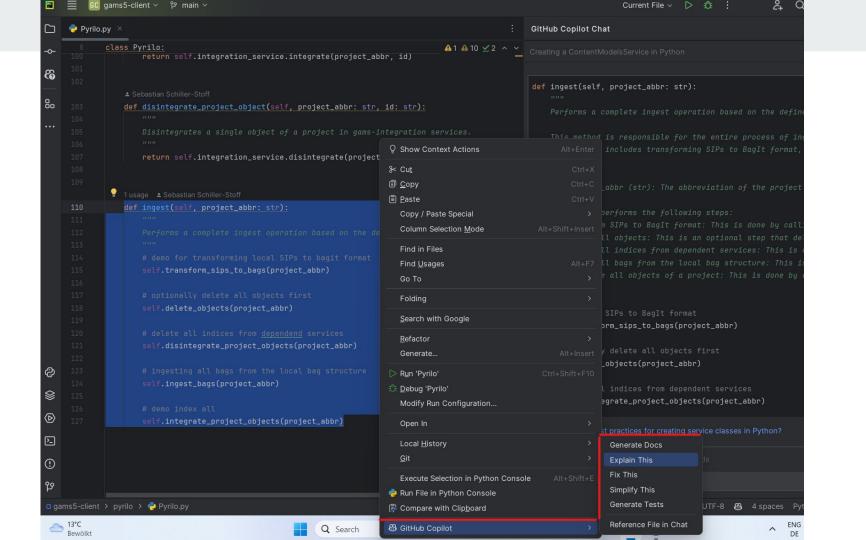
▲ Sebastian Schiller-Stoff *

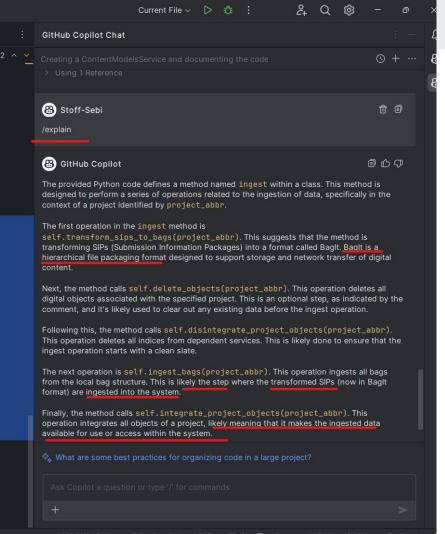
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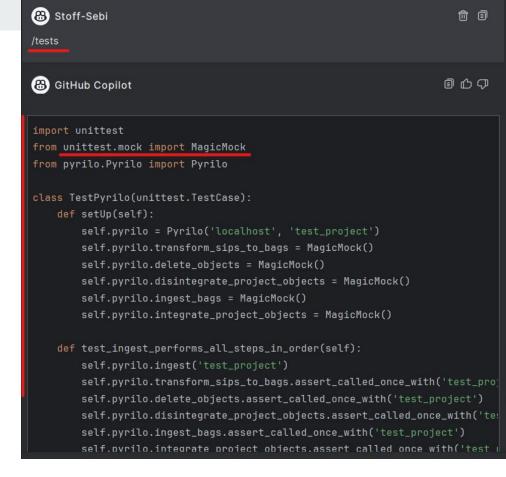


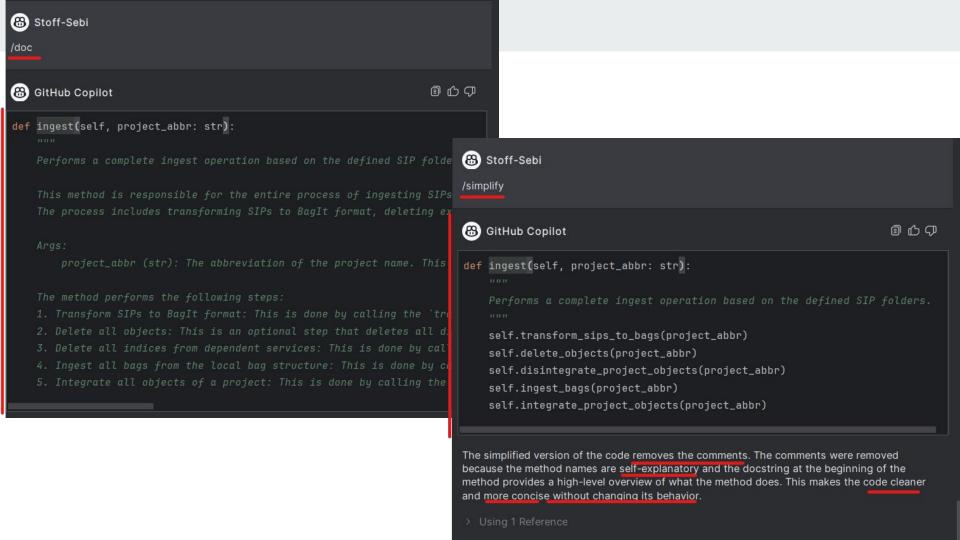
3.4. Integrated commands and prompts (actions)

- Trigger certain predefined tasks for the current / marked code or file.
 - /doc
 - /test
 - /fix
 - /test
 - /simplify
- Use **optimized prompts** (prompt engineering) in the background.
 - "You are an expert for software documentation..."





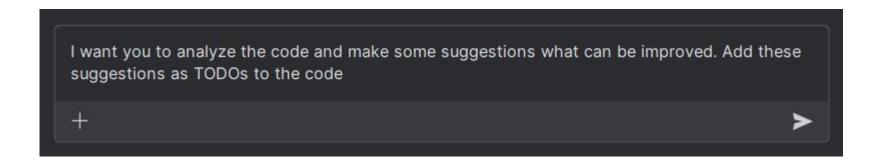




3.5. Integrated chat

- Provide **chatbot like integration** in the IDE.
- Allow the developer to ask any question and to combine it with the **context controlled by the IDE**.
 - Context generation: Use cursor position, open files in tabs, use predefined prompts, use git change tracking etc.
- **Simplify user input** (for coding related questions) AND **simplify** the process to actually **use generated results** (text and code)
 - "Insert this code at cursor position"
 - "Copy the code block"
 - ..

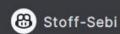
3.5. Integrated chat



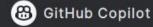


Sure, here are some suggestions for improvements that can be added as TODOs to the code:

```
def ingest(self, project_abbr: str):
   Performs a complete ingest operation based on the defined SIP folders.
    # TODO: Consider adding error handling or checks to ensure the SIP folders exist and are accessible
    # demo for transforming local SIPs to bagit format
    self.transform_sips_to_bags(project_abbr)
    # TODO: Consider adding a confirmation prompt before deleting all objects, as this is a destructive operat
    # optionally delete all objects first
    self.delete_objects(project_abbr)
   # delete all indices from dependend services
    self.disintegrate_project_objects(project_abbr)
    # TODO: Add error handling for the ingest_bags method to handle any issues that might occur during ingesti
    self.ingest_bags(project_abbr)
```



Please resolve all todos in Pyrilo.py



Sure, here's how you might resolve the TODOs in Pyrilo.py:

- 1. Add error handling or checks to ensure the SIP folders exist and are accessible.
- 2. Add a confirmation prompt before deleting all objects, as this is a destructive operation.
- 3. Add error handling for the ingest_bags method to handle any issues that might occur during ingestion.

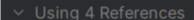
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4. Add logging statements to provide more visibility into the progress of the ingest operation.

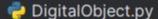
Here's the updated code:

```
def ingest(self, project_abbr: str):
   Performs a complete ingest operation based on the defined SIP folders.
   # Check if the SIP folders exist and are accessible
   if not os.path.exists(project_abbr):
        logging.error(f"SIP folders for project {project_abbr} do not exist or are not accessible.")
        return
   # Transform local SIPs to bagit format
   self.transform_sips_to_bags(project_abbr)
   # Confirmation prompt before deleting all objects
   confirm = input("Are you sure you want to delete all objects? This is a destructive operation. (yes/no): ")
   if confirm.lower() != 'yes':
        return
   # Delete all objects first
   self.delete_objects(project_abbr)
   # Delete all indices from dependent services
   self.disintegrate_project_objects(project_abbr)
    try:
       # Ingest all bags from the local bag structure
        self.ingest_bags(project_abbr)
   except Exception as e:
```

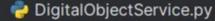
Please note that this code now includes a user prompt which may not be suitable for all use cases, especially for automated scripts or services. You might want to replace this with a parameter or configuration option. Also, the error handling for ingest_bags is very generic and might need to be adjusted based on the specific exceptions that can be thrown by this method.





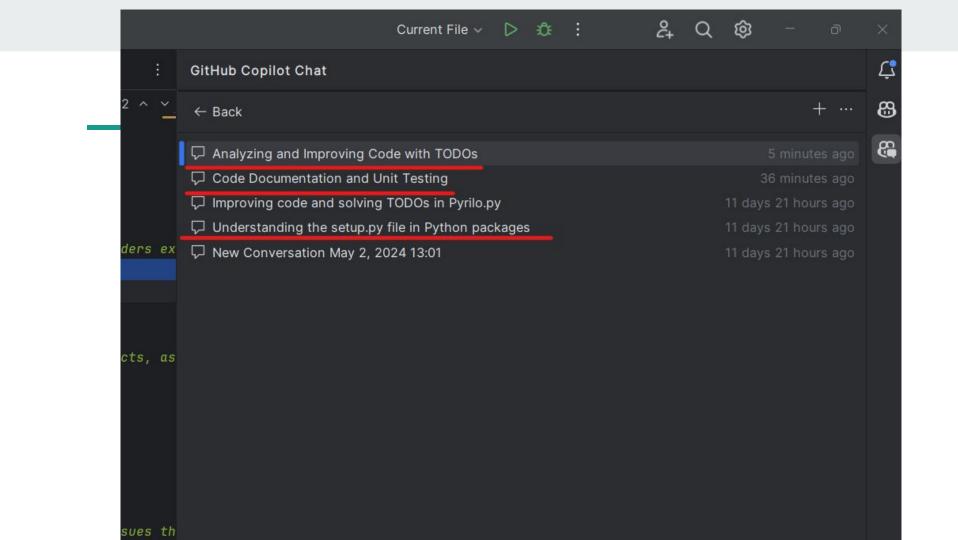


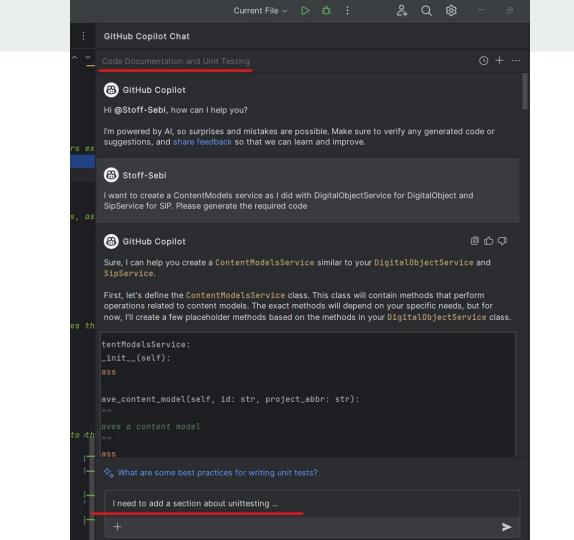




3.5. Chat history

- Help the developer to "train" **specialized contexts** for certain scenarios.
 - Ask questions in context of certain conversations.
- Save and maintain reference to past solutions and questions.



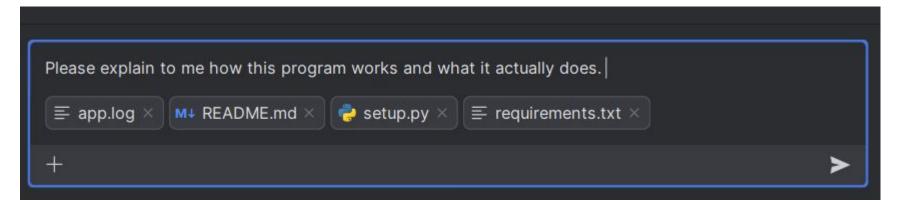


3.5. Integrated Chat - Explicit context

- Provide **transparency** for which files / code was used as context for the generated response.
- Let the developer **influence the generated context** (from the IDE) via **explicitly stating** which **files** should be used as **reference**.

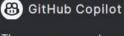
3.5. Integrated Chat - Explicit context

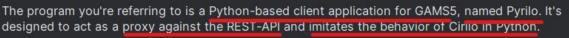
- Might also include non-code files that are also relevant for certain questions, like:
 - Log files
 - Readmes
 - Documentation files etc.





Please explain to me how this program works and what it actually does.





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Here's a brief overview of its functionality:

requirements.txt file.

2. Running the Program: The main entry point of the program is main.py. When this script is run, it starts the Pyrilo application.

involves creating a local veny and installing the necessary dependencies from a

1. Initialization: The program is set up and run in a standard Python virtual environment (venv). This

- 3. Interacting with GAMS5: The application interacts with a GAMS5 instance, which needs to be available for Pyrilo to function. GAMS5 is a high-level modeling system for mathematical optimization. Pyrilo acts as a client, making requests to the GAMS5 server and handling the responses.
 - 4. **Data Ingestion**: The logs you provided show that the program is ingesting data from various folders (e.g., vor231, vor232, etc.) into a project named demo. This is done by zipping the folder, then making a POST request to the GAMS5 server to ingest the zipped data.

The specific details of what the program does with the ingested data, and how it interacts with the GAMS5 server, would be found in the code within main.py and other Python scripts in the project.

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Al and software development

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